

LFSR Reseeding for Stochastic Circuit Repairing and Minimization

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Outline

- Background and Motivations
- Preliminaries
- Proposed Methods
 - Repair Faulty SC Circuits by LFSR Reseeding
 - Minimize SC Circuit by Constant Replacement with LFSR Reseeding
- Experimental Results
- Conclusions

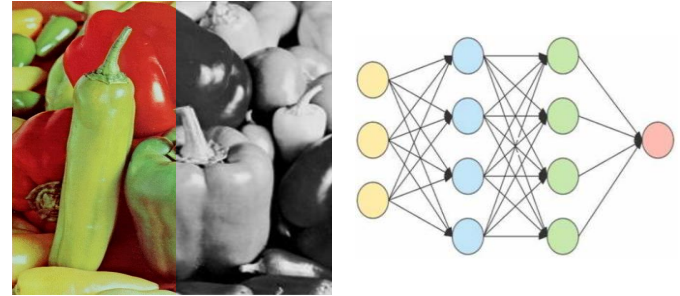
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Introduction to Stochastic Computing (SC)

- Stochastic computing (SC) is a re-emerging computing paradigm.

- Early proposed in 1960s.
- Recently applied in image processing and neural networks.

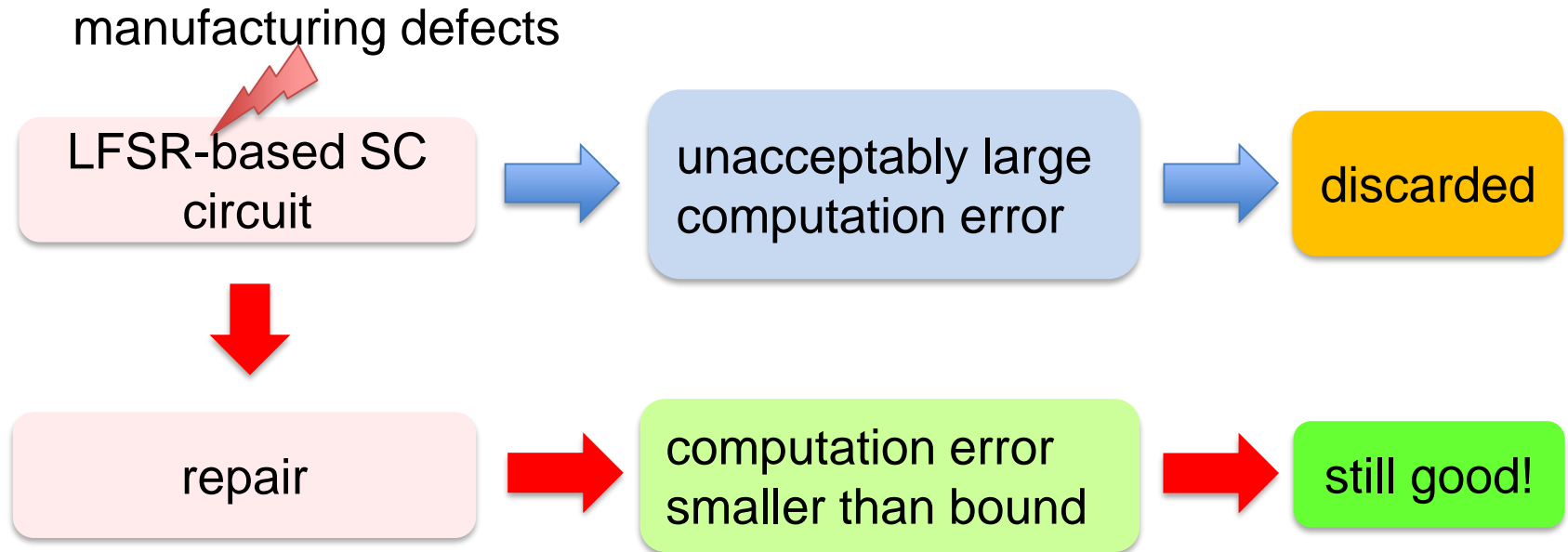


- SC computes on bit streams rather than radix-2 numbers.
- Value of a bit stream: probability of 1 in it.
- SC realizes complicated computation with simple circuit.



Motivations of This Study

- SC circuit is currently implemented by CMOS technology, and it can still be faulty.



- Question: can we repair the faulty SC circuit?

Motivations of This Study

SC benefits

Simple circuit



Small

- critical-path delay
- circuit area
- power consumption


Fault tolerance



Fault-tolerant applications

SC drawbacks

Long bit streams to ensure accuracy
i.e., 512 or 1024



Large

- computation latency
- energy consumption

- Question: can we further minimize SC circuit during design time?

Observation and Contributions

- We make an important observation

The **computation error** of the **faulty** LFSR-based SC circuit can be **reduced** by **LFSR reseeding** without any hardware modification.

- Our contributions
 - **Repair** the **faulty** SC circuit by **LFSR reseeding**.
 - **Minimize** the SC circuit by **constant replacement** with accuracy recovery through **LFSR reseeding**.

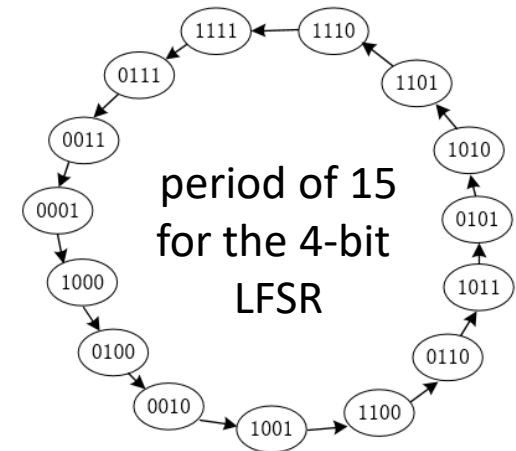
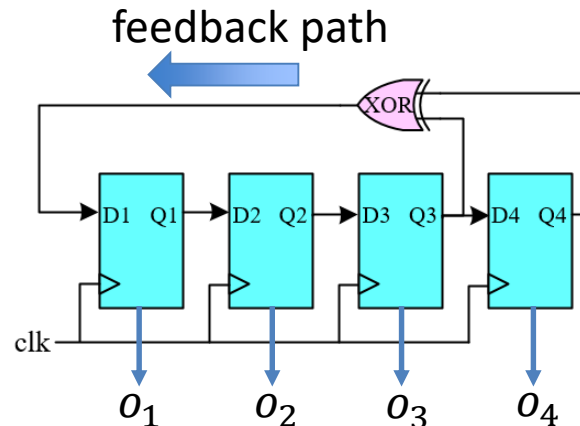
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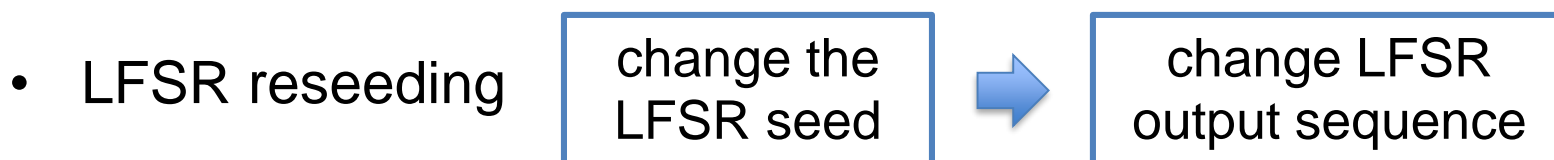
Preliminaries: LFSR Reseeding

- An LFSR is a basic primitive for both digital circuit design and test.

Possible LFSR seeds
(0,1,0,1), (1,1,1,0),...



- LFSR seed: initial states of the registers
- An n -bit maximum-length LFSR provides an output sequence with a period of $2^n - 1$.

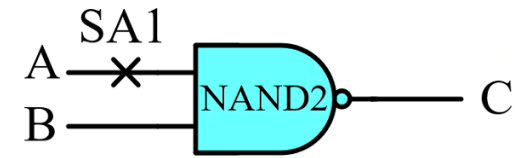


- Each LFSR has extra ports to load a given seed.

Preliminaries: Stuck-At Fault and Constant Replacement

- Stuck-at fault

- Caused by manufacturing defects
- A signal fixed to logic 0 or 1
- Usually causes output error of the circuit



A \ B	0	1
0	1	1
1	1	0

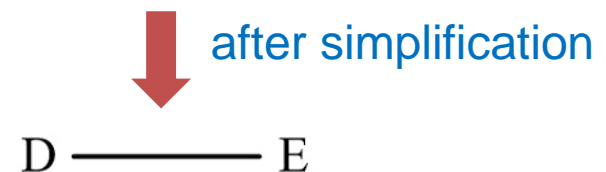
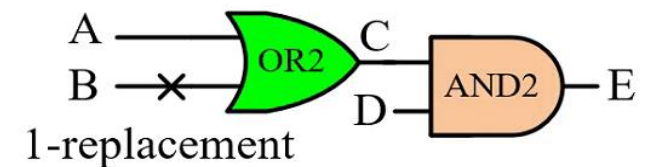
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A \ B	0	1
0	1	0
1	1	0

output error! (red arrow pointing to the 0 in the top-right cell)

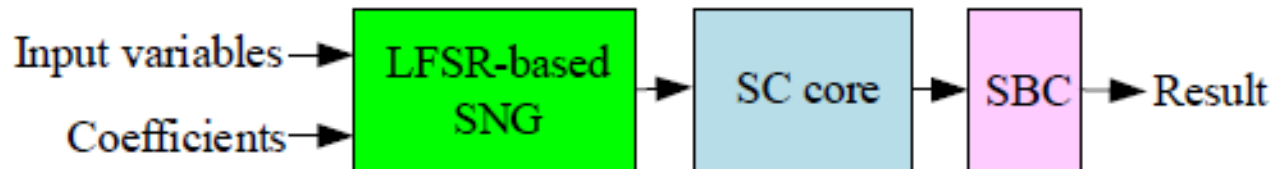
- Constant replacement

- Replace an internal signal by a constant logic 0 or 1.
- Effect is similar to a stuck-at fault, but deliberately applied at design time.
- An approach used in approximate computing to simplify circuit.
- Also leads to output error.

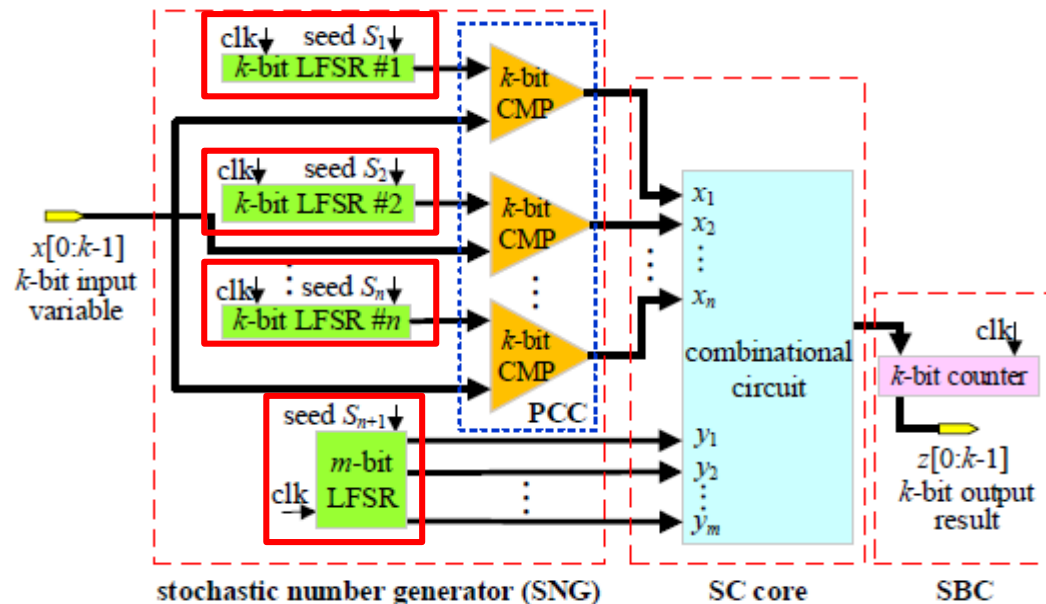


Preliminaries: Architecture of the SC Circuit Applicable for this Study

- A general architecture of the SC circuit considered in this study



- SC circuit studied here (proposed by Zhao et. al., 2015)



LFSR seed vector:

$$SV = (s_1, s_2, \dots, s_{n+1})$$

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SC Circuit Repair by LFSR Reseeding

Basic Idea

- Find faults may need repair
- Collect related info.

Stage 1

offline characterization

- Refined seed vector set for repair
- Try to repair each faulty SC circuit

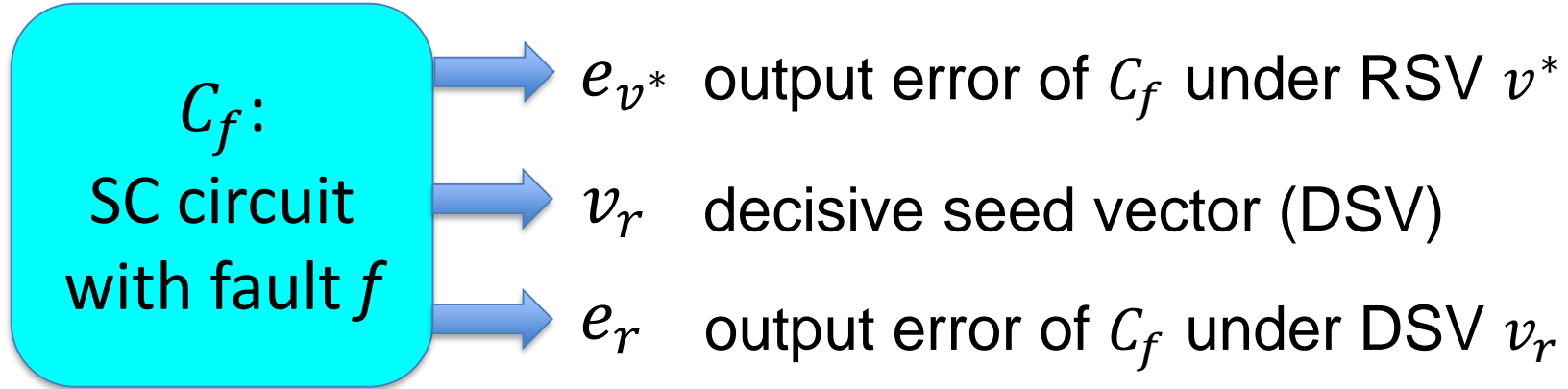
Stage 2

online test and pair

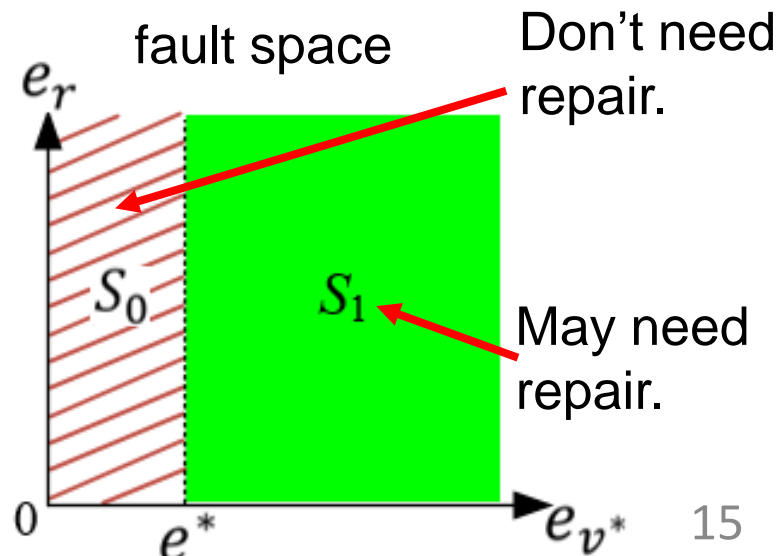
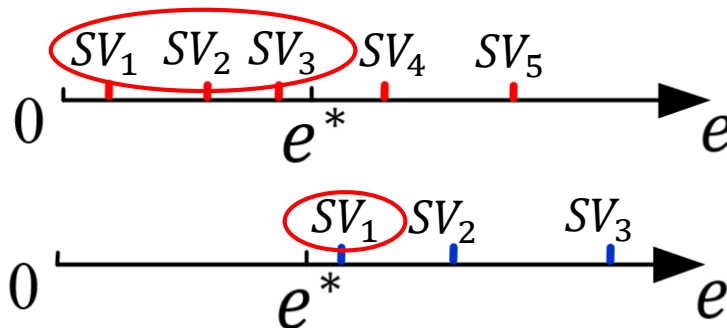
- e^* : reference output error (ROE), minimum output error of fault-free circuit
- v^* : reference seed vector (RSV)
- Basically, obtained by exhaustive search over all seed vectors for the fault-free SC circuit.

Stage 1: Offline Characterization

- Error bound is not given. Enumerate all possible faults.

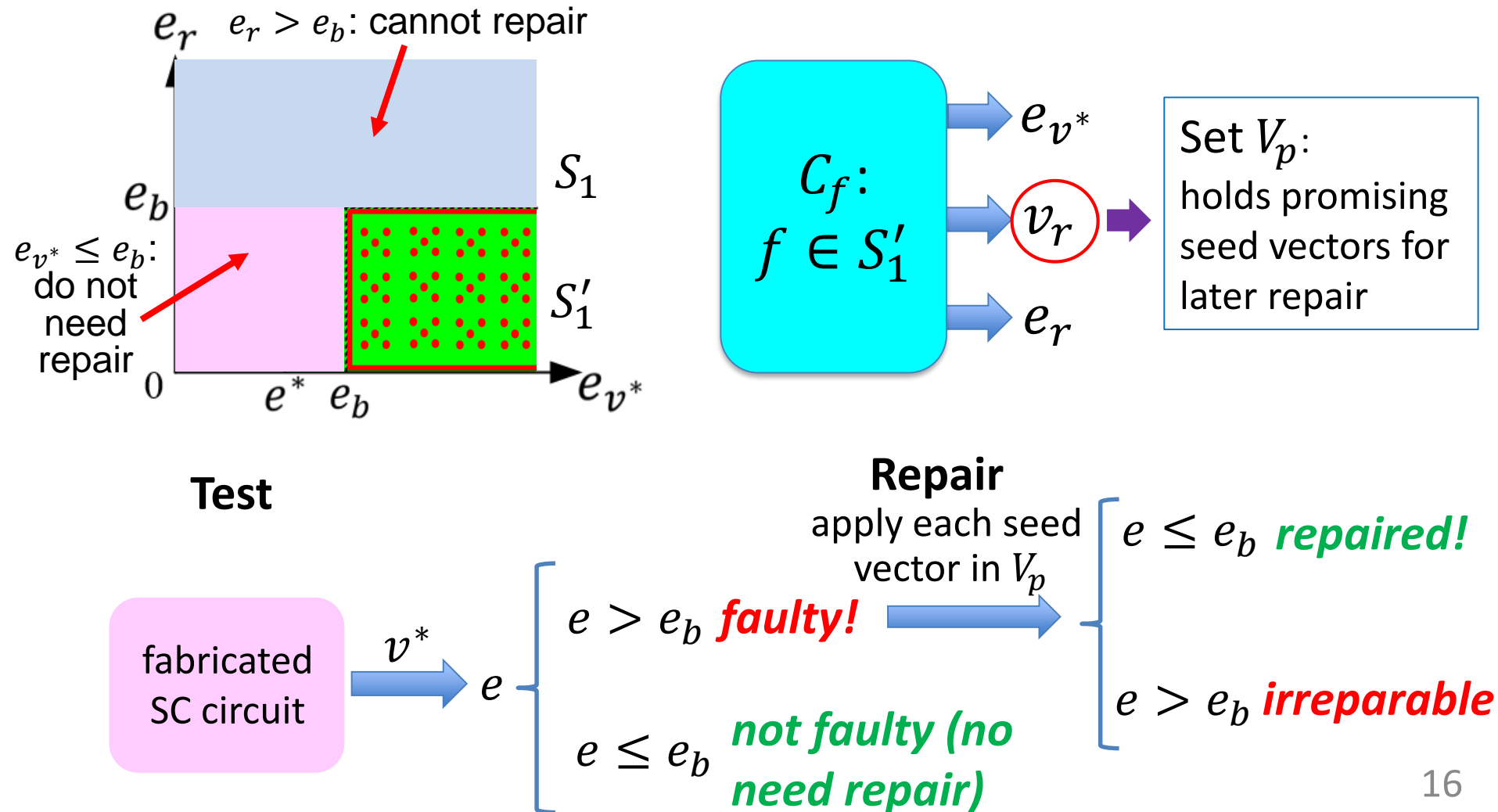


- Decisive seed vector: in set V
 - leads to $e \leq e^*$
 - gives minimum error if all $e > e^*$



Stage 2: Online Test and Repair

- The user-defined error bound e_b is now given.



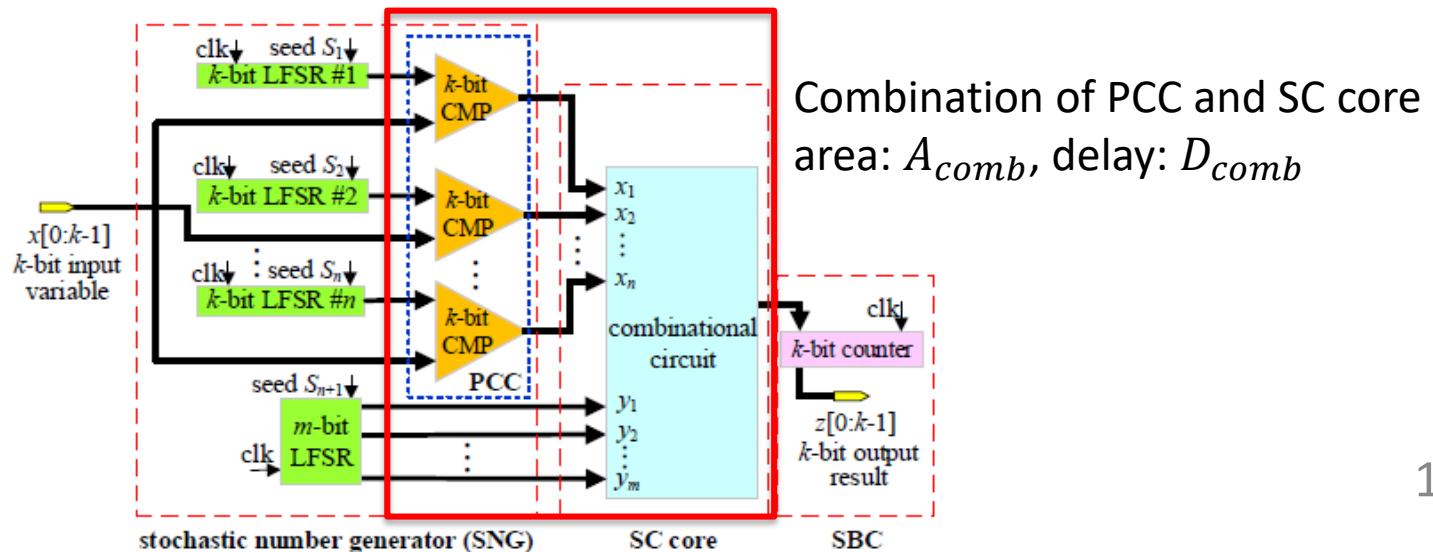
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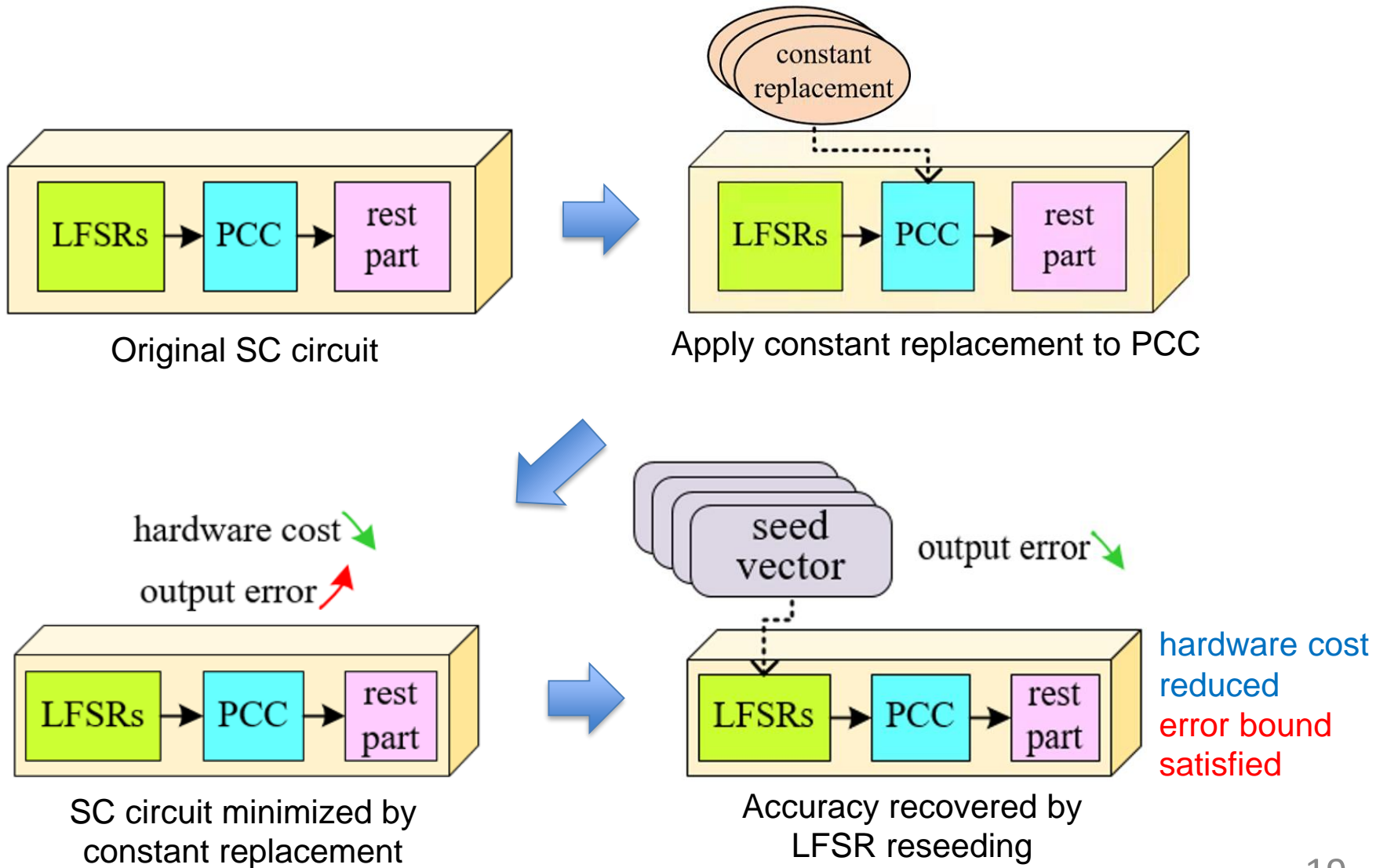
Minimize SC Circuit by Constant Replacement with LFSR Reseeding

- For LFSR-based SC circuit, **probability conversion circuit (PCC)** consumes a large portion of hardware cost.
- Area-delay product (ADP)** is used to measure the hardware cost.

$$\left(\sum_{i=1}^{n+1} A_{LFSR,i} + A_{comb} + A_{CNT} \right) \cdot (D_{comb} + D_{CNT})$$



Basic Idea



Outline

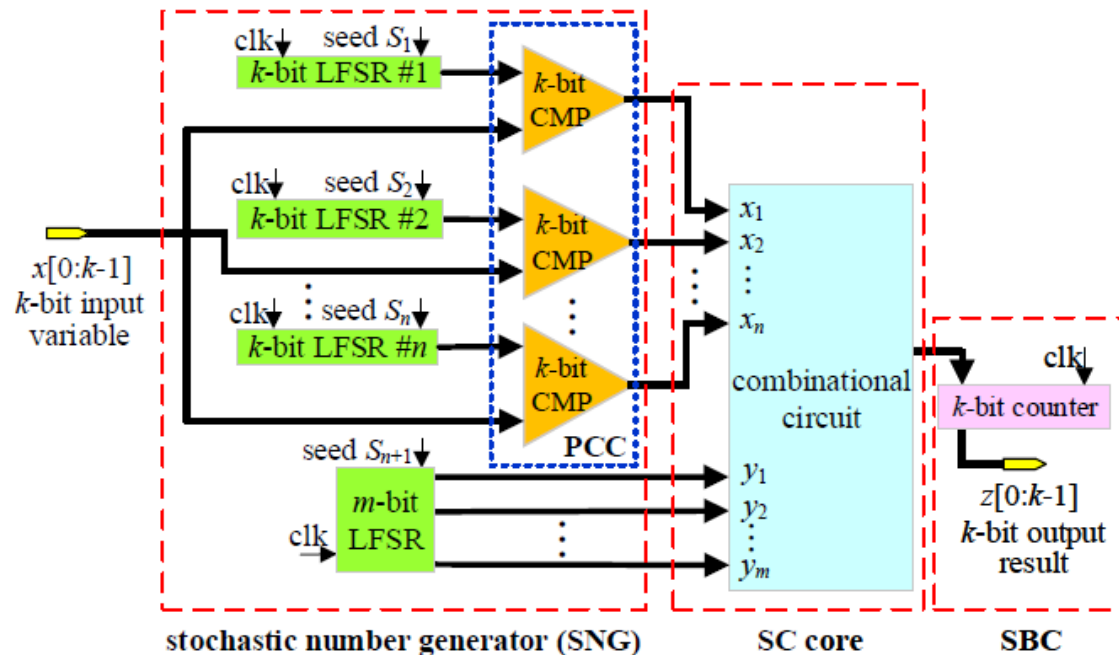
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Experiment 1: Unshared-LFSR Design

- Benchmarks used in this experiment.

ID	(n,m)	function	ID	(n,m)	function	ID	(n,m)	function
1	(4,4)	$\cos(x)$	5	(6,6)	$\cos(x)$	9	(6,6)	$\tanh(x)$
2	(4,4)	$\exp(-x)$	6	(6,6)	$\exp(-x)$	10	(6,6)	$\exp(-2x)$
3	(4,4)	$\tanh(4x)$	7	(6,6)	$\tanh(4x)$	11	(6,6)	$1/(1 + \exp(-x))$
4	(4,4)	$x^{2.2}$	8	(6,6)	$x^{2.2}$	12	(6,6)	$0.5 \cos(\pi x) + 0.5$

- SC circuit architecture. Independent LFSRs are used.



Experiment 1: Unshared-LFSR Design

(1) Faulty SC Circuit Repair

- Repairing rates over different error bounds.

$$\text{repairing rate (\%)} = \frac{\# \text{repaired faults}}{\# \text{faults violating } e_b \text{ before reseeding}} \times 100\%$$

The larger, the better!

BM ID	WCAE bound					MAE bound				
	0.02	0.04	0.06	0.08	0.1	0.02	0.04	0.06	0.08	0.1
1	15.5	15.3	12.7	5.8	9	18.8	13.6	8.4	8.3	13.6
2	–	15	18.4	15.8	7.2	–	13.6	22.3	19.2	20.7
3	0	3.5	8.2	4.8	2.7	0	3.8	8.9	5.3	3
4	32	20.1	5.3	8.6	9.3	35.6	27.1	9.7	9.4	8.8
5	44.2	28.8	8.3	29.9	39.3	11.2	20.8	37.6	32.4	14.8
6	19.4	10.6	24.3	18.3	17.3	14.6	21.5	13.5	4.4	8.1
7	28.7	32.4	51.1	40.9	28.1	40.2	20.2	7.1	12	11.5
8	37.9	40.6	39.8	30.4	42.3	33.5	28.8	33.3	20	35.1
9	31.1	30	34	31.8	26.7	25.4	32.4	25.9	26.6	42.3
10	26.7	11.5	13.2	17.8	25.3	26.5	27.4	20.2	10.6	2.3
11	24.8	25	8.4	6.4	10.5	21.6	23.9	33.7	27.3	32.1
12	38.2	23.7	27.9	25.7	9.1	25.4	24.5	9.1	46.1	37.7

WCAE: worst-case absolute error

MAE: mean absolute error

Repairing rates are relatively large! Repairing rates > 30%

- For WCAE, **585× average cost reduction** for online repair over a straightforward method (reseeding over 10k random seed vectors).

Experiment 1: Unshared-LFSR Design

(2) SC Circuit Minimization

- Minimize SC circuit by constant replacement with LFSR reseeding (1k random seeds). $e_b = \alpha \cdot e_{ref}$ relative error bound $\alpha = 1.5$

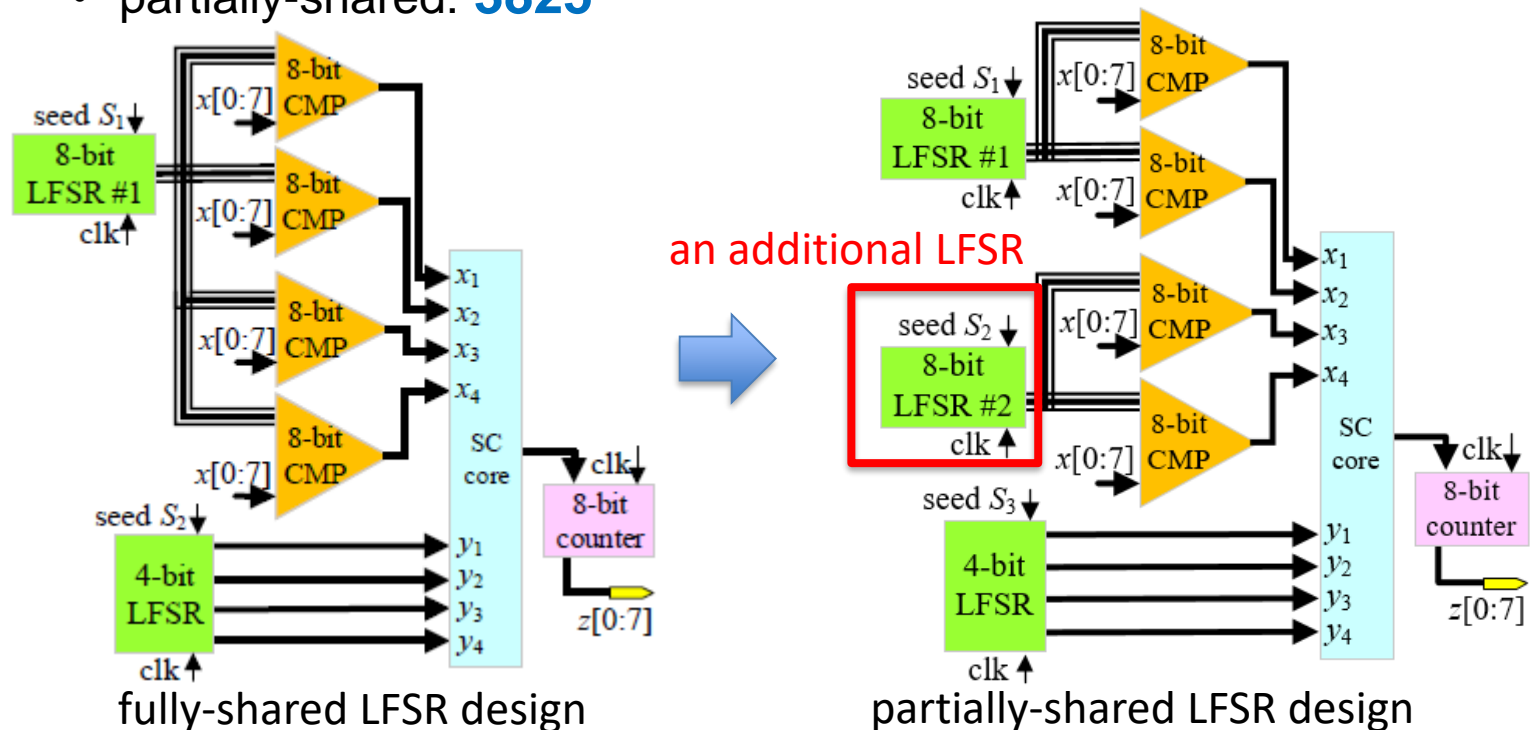
BM ID	SC circuit under test	WCAE bound	minimum WCAE	#8-bit LFSR	area (μm^2)	delay (ps)	total ADP (improvement)
1	fault-free	-	8.84E-3	4	337.3	408.8	137892
	$\alpha = 1.1$	9.73E-3	8.84E-3	4	337.3	408.8	137892 (0%)
	$\alpha = 1.5$	1.33E-2	1.26E-2	2	195	335.3	65367 (52.6%)
2	fault-free	-	2.95E-2	4	331.4	415.2	137597
	$\alpha = 1.1$	3.24E-2	2.92E-2	2	192.3	331.3	63721 (53.7%)
	$\alpha = 1.5$	4.42E-2	4.16E-2	2	186.7	316.4	59086 (57.1%)
3	fault-free	-	1.84E-2	4	326.4	399.6	130409
	$\alpha = 1.1$	2.02E-2	1.84E-2	4	326.4	399.6	130409 (0%)
	$\alpha = 1.5$	2.75E-2	1.84E-2	4	326.4	399.6	130409 (0%)
4	fault-free	-	7.99E-3	4	337	394.7	133033
	$\alpha = 1.1$	8.78E-3	7.99E-3	4	337	394.7	133033 (0%)
	$\alpha = 1.5$	1.20E-2	1.15E-2	3	267	374.6	100046 (24.8%)
5	fault-free	-	7.89E-3	6	492.6	458.1	225666
	$\alpha = 1.1$	8.68E-3	7.89E-3	6	492.6	458.1	225666 (0%)
	$\alpha = 1.5$	1.18E-2	1.10E-2	2	213.3	353.1	75319.7 (66.6%)
6	fault-free	-	7.54E-3	6	492.9	468.2	230778
	$\alpha = 1.1$	8.29E-3	7.54E-3	6	492.9	468.2	230778 (0%)
	$\alpha = 1.5$	1.13E-2	1.06E-2	2	216.3	359.1	77658 (66.3%)
7	fault-free	-	1.56E-2	6	508.3	443.5	225437
	$\alpha = 1.1$	1.72E-2	1.72E-2	5	383.8	381.5	146439 (35%)
	$\alpha = 1.5$	2.34E-2	2.15E-2	5	365.2	363.9	132907 (41%)
8	fault-free	-	9.60E-3	6	482.3	535.8	258368
	$\alpha = 1.1$	1.06E-2	9.60E-3	6	482.3	535.8	258368 (0%)
	$\alpha = 1.5$	1.44E-2	1.42E-2	6	439.7	436.6	191979 (25.7%)

> 66%

> 66%

Experiment 2: Shared-LFSR Design

- Partially-shared design vs. fully-shared design
 - 1 more LFSR is added
 - Increased area is further reduced by PCC minimization.
 - LFSR reseeding space is **enlarged**, leads to **lower** output error
 - # LFSR seed vector choice:
 - fully-shared: **15**
 - partially-shared: **3825**

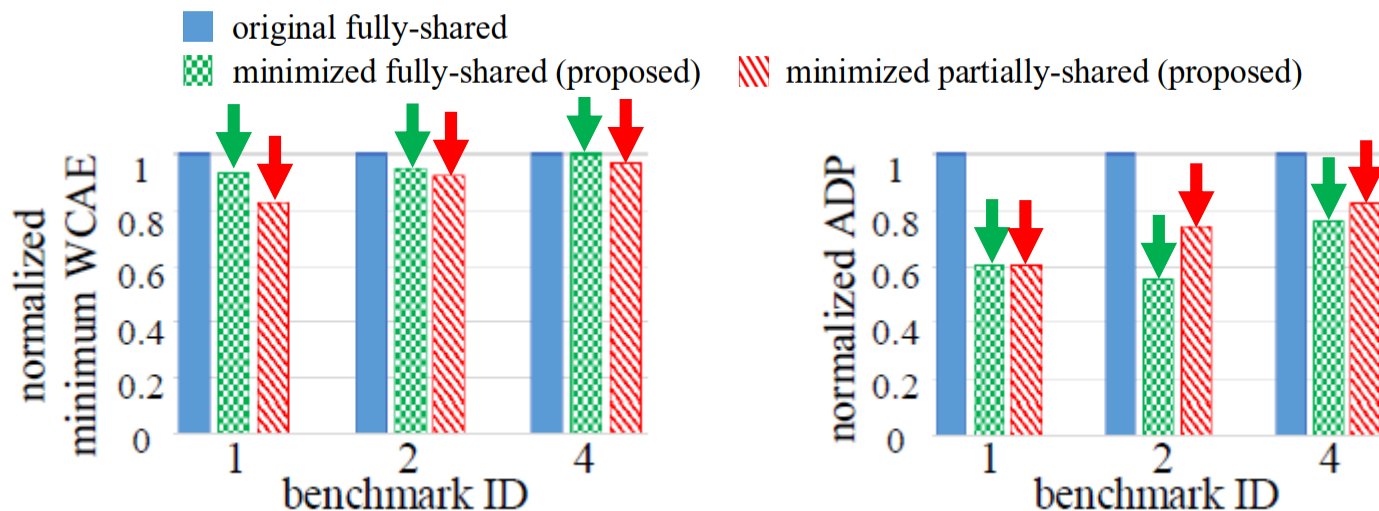


Experiment 2: Shared-LFSR Design

- For partially-shared design, better **repairing rates** over different WCAE bounds.

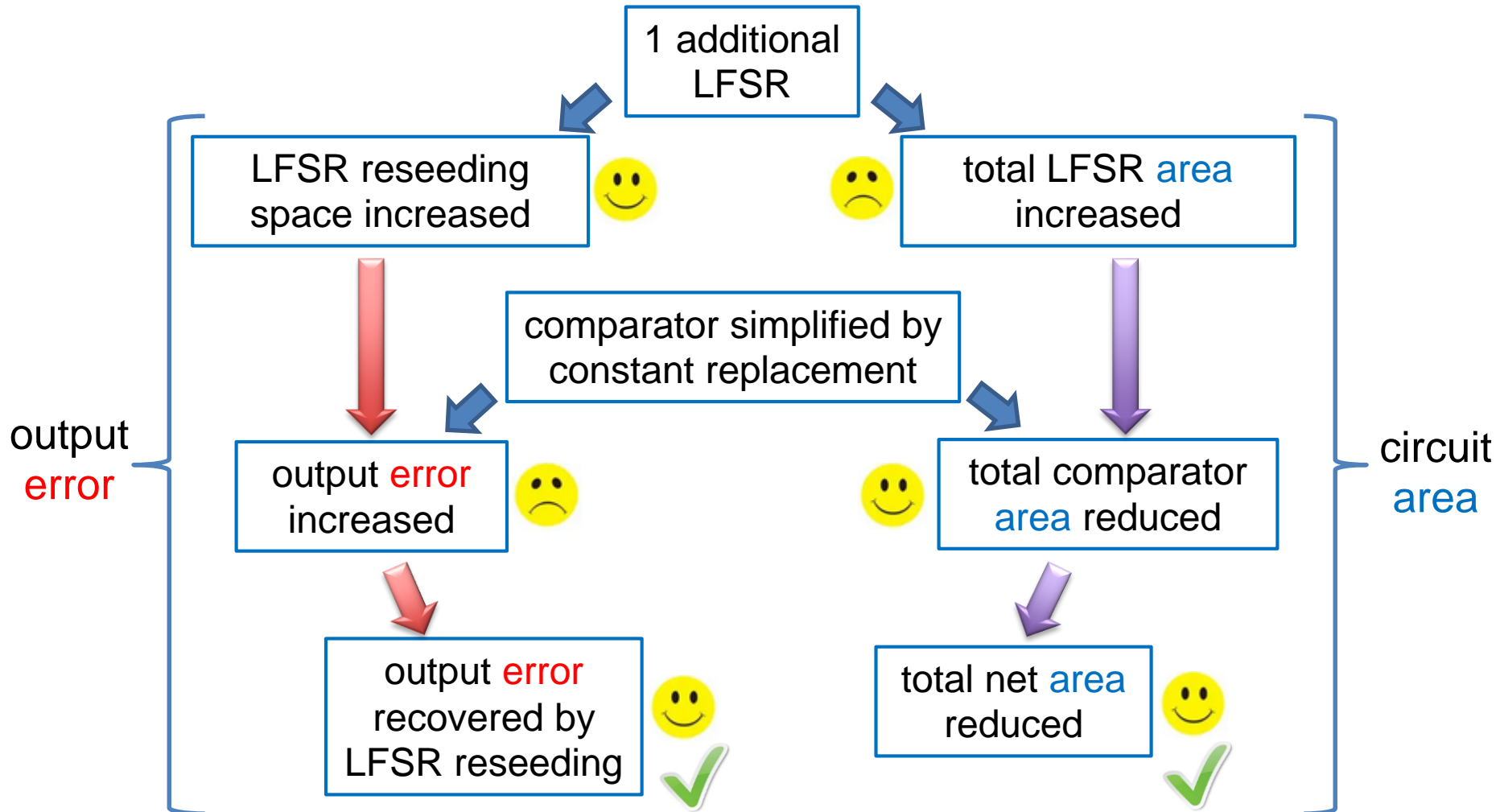
	BM ID	WCAE bound									
		0.02	0.04	0.06	0.08	0.10	0.12	0.14	0.16	0.18	0.20
fully shared	1	–	7.32	3.31	3.42	4.17	4.35	0	0	0	1.69
	2	–	7.69	4.17	0.69	2.11	2.22	0	0	0.76	0
	4	–	4.52	2.25	0	4.88	0	0.67	0.67	2.03	10.64
partially shared	1	25.55	10.19	10.96	7.44	5.08	20.35	6.32	0	0	2.27
	2	–	13.5	6.63	13.64	15.65	13.53	5.04	4.27	4.35	5.26
	4	14.35	8.99	8.44	5.71	6.57	1.54	2.5	5	17.24	18.92

- Compared to fully-shared, partially-shared has smaller error, larger ADP, but both less than the original case.



Experiment 2: Shared-LFSR Design

- Partially-shared design: a new tradeoff between **area** and **error**.



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Conclusions

- We observe the output **error** of the faulty LFSR-based SC circuit can be reduced by **LFSR reseeding**.
- An efficient LFSR reseeding method is proposed to **repair** the **faulty** SC circuit.
- At design time, we **minimize** SC circuit by deliberate **constant replacement**, followed by accuracy recovery through **LFSR reseeding**.
- Experiment indicates a **new way** to design the **low-cost high-accuracy** partially-shared LFSR-based SC circuit.

THANK YOU!
Q and A